Core Decomposition of Uncertain Graphs

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Abstract

Core decomposition has proven to be a useful primitive for a wide range of graph analyses. One of its most appealing features is that, unlike other notions of dense subgraphs, it can be computed linearly in the size of the input graph.

In this paper we provide an analogous tool for uncertain graphs, i.e., graphs whose edges are assigned a probability of existence. The fact that core decomposition can be computed efficiently in deterministic graphs does not guarantee efficiency in uncertain graphs, where even the simplest graph operations may become computationally intensive. Here we show that core decomposition of uncertain graphs can be carried out efficiently as well.

We extensively evaluate our definitions and methods on a number of real-world datasets and applications, such as **influence maximization** and **task-driven team formation**.

Problem definition

Definition: uncertain graph

- Let $\mathcal{G} = (V, E, p)$ be an **uncertain graph**, where $p : E \to (0, 1]$ is a function that assigns a probability of existence to each edge.
- For any vertex v ∈ V, let N_v = {(u, v) ∈ E} denote the set of all edges incident to v, and d_v = |N_v| its size.

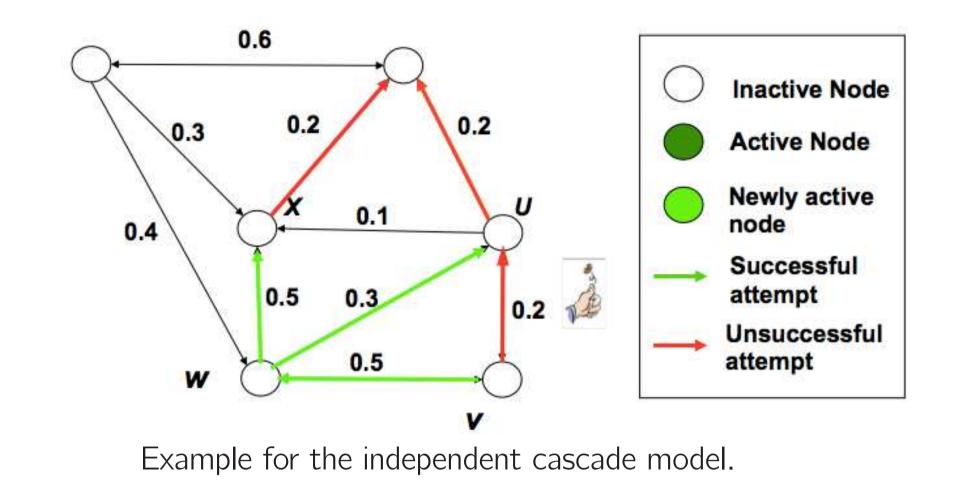
Possible-world semantics

- **possible-world semantics:** an uncertain graph \mathcal{G} with m edges as a set of 2^m possible deterministic graphs (worlds), each of which containing a subset of the edges in E.
- an uncertain graph $\mathcal{G} = (V, E, p)$ yields a set of possible graphs $\{G = (V, E_G)\}_{E_G \subseteq E}$, and the probability of observing any possible graph $G = (V, E_G) \subseteq \mathcal{G}$ is: $\Pr(G) = \prod_{e \in E_G} p_e \prod_{e \in E \setminus E_G} (1 - p_e).$

Applications

Influence maximization

- Find a set of vertices S, with |S| = s, that maximizes the *expected spread*, i.e., the expected number of vertices that would be infected by a viral propagation started in S, under a certain probabilistic propagation model.
- In the *independent cascade model* finding a set S of s vertices that maximizes the expected spread $\sigma(S)$ is **NP**-hard.

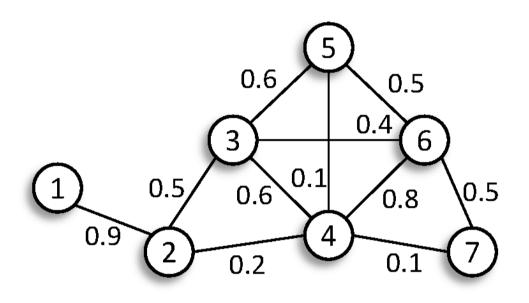


Main Findings

- We study the problem of **core decomposition of uncertain graphs**.
- We define the concept of (k, η) -core and the corresponding notion of (k, η) -core decomposition.
- We devise fast (polynomial-time) algorithms to compute a $((k, \eta)$ core decomposition.

Introduction

Uncertain graphs



graphs whose edges are associated with a probability:

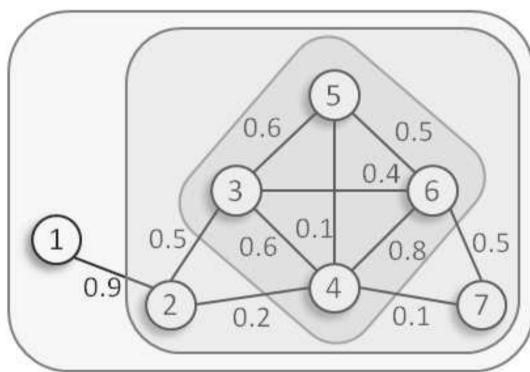
- *biological networks; protein-interaction networks*: vertices are genes and/or proteins while edges are interactions.
- *social networks:* edge probabilities may represent the uncertainty (or the accuracy) of link prediction or the influence of one person on another (viral marketing).

Probabilistic (k,η) -cores

• Given an uncertain graph $\mathcal{G} = (V, E, p)$, and a threshold $\eta \in [0, 1]$, the **probabilistic** (k, η) -core of \mathcal{G} is a maximal subgraph $\mathcal{H} = (C, E | C, p)$ such that the probability that each vertex $v \in C$ has degree no less than k in \mathcal{H} is greater than or equal to η , i.e., $\forall v \in C : \Pr[deg_{\mathcal{H}}(v) \geq k] \geq \eta$.

Theorem 1 Given an uncertain graph \mathcal{G} and a probability threshold η , the (k, η) -core decomposition of \mathcal{G} is unique.

Examples



An uncertain graph and its (k, η) -core decomposition for $\eta = 0.04$. Vertex 1 has core number 1, vertices 2 and 7 have core number 2, and vertices 3, 4, 5 and 6 have core number 3.

- Submodularity of $\sigma(S)$ allows the **Greedy** algorithm that iteratively adds to S the vertex bringing the largest marginal gain in the objective function to achieve $(1 \frac{1}{e})$ approximation guarantee.
- **Simple idea:** reduce the input graph \mathcal{G} by keeping only the innermost (k, η) -shells and run the (optimized version of the) Greedy algorithm on such a reduced graph.
- **Experiment:** A small *directed* graph from Twitter ($|V| = 21\,882$, $|E| = 372\,005$), and a set of propagations of URLs in the social graph, that we use as past evidence to learn the influence probabilities
- Redfuced graph has 2064 vertices and 86142 edges.
- Expected spread achieved by the proposed (k,η) -cores-based method vs. some baselines with varying the output set size |S|.

	S = 10	S = 20	S = 30
(k,η) -cores	9 570	9 606	9610
out-degree	9014	9016	9 1 3 0
η -degree	9019	9 0 8 9	9 1 2 5
exp-degree	9012	9093	9 1 2 3
k-cores	9134	9 1 9 2	9 2 2 3

• (k, η) -cores runtime: 4-5 hours;

Motivation

- Core decomposition can be performed in linear time in deterministic graphs but this does not guarantee efficiency in uncertain graphs.
- E.g., the two-terminal-reachability problem (are any two query vertices connected?)
- in deterministic graphs: a simple scan of the graph
- in uncertain graphs: computing the probability that two vertices are connected is a $\#\mathbf{P}$ -complete problem.

k-core decomposition

- G = (V, E) is an undirected graph.
- *k*-core of *G* is a *maximal* subgraph H = (C, E|C) such that $\forall v \in C : deg_H(v) \ge k$.
- core index of a vertex v, denoted c(v), is the highest order of a core that contains v.

Algorithm 1: *k*-core

Input: A graph G = (V, E). Output: An *n*-dimensional vector **c** containing the core number of each $v \in V$. 1: $\mathbf{c} \leftarrow \emptyset$, $\mathbf{d} \leftarrow \emptyset$, $\mathbf{D} \leftarrow [\emptyset, \dots, \emptyset]$ 2: for all $v \in V$ do 3: $\mathbf{d}[v] \leftarrow deg(v)$

4: $\mathbf{D}[deg(v)] \leftarrow \mathbf{D}[deg(v)] \cup \{v\}$ 5: end for **Computing probabilistic cores**

Definition: η **-degree**

- Given an uncertain graph $\mathcal{G} = (V, E, p)$ and a threshold $\eta \in [0, 1]$, the η -degree η -deg(v) of any vertex $v \in V$ is defined as
 - $\eta deg(v) = \max\{k \in [0..d_V] \mid \Pr[deg(v) \ge k] \ge \eta\}.$
 - Let also η - $deg_{\mathcal{H}}(v)$ be the η -degree of v in a subgraph \mathcal{H} .
- The η -degree gives an idea of the degree of a vertex given a specific threshold η .
- Idea: exploit η -degree to adapt the k-cores algorithm to uncertain graphs.

Algorithm 2: (k, η) -core

Input: An uncertain graph $\mathcal{G} = (V, E, p)$, a threshold $\eta \in [0, 1]$. Output: An *n*-dimensional vector **c** containing the η -core number of each $v \in V$. 1: compute η -deg(v) for all $v \in V$ 2: $\mathbf{c} \leftarrow \emptyset$, $\mathbf{d} \leftarrow \emptyset$, $\mathbf{D} \leftarrow [\emptyset, \dots, \emptyset]$ 3: for all $v \in V$ do 4: $\mathbf{d}[v] \leftarrow \eta$ -deg(v) 5: $\mathbf{D}[\eta$ -deg(v)] $\leftarrow \mathbf{D}[\eta$ -deg(v)] $\cup \{v\}$ 6: end for 7: for all $k = 0, 1, \dots, n$ do 8: while $\mathbf{D}[k] \neq \emptyset$ do 9: pick and remove a vertex v from $\mathbf{D}[k]$ baseline runtime: > 1 week.

Task-driven team formation

- Given a collaboration graph $G = (V, E, \tau)$, where vertices are individuals and edges are associated with a probabilistic topic model τ , representing (a distribution on) the topics exhibited by past collaborations.
- Given a collaboration graph $G = (V, E, \tau)$ and a query $\langle T, Q \rangle$, let \mathcal{G}^T be the uncertain graph derived from G and T. Given a threshold $\eta \in [0, 1]$, we want to find a *connected* subgraph $\mathcal{H} = (V_{\mathcal{H}}, E_{\mathcal{H}})$ of \mathcal{G}^T induced by a set of vertices $V_{\mathcal{H}}$ such that

$V_{\mathcal{H}} = \arg \max \min_{Q \subseteq S \subseteq V} \min_{u \in S} \eta - deg(u).$

• Algorithm:

- **1.** Given a collaboration graph $G = (V, E, \tau)$ and a task-driven team-formation query $\langle T, Q \rangle$, derive the uncertain graph $\mathcal{G}^T = (V, E, p^T)$.
- **2.** Compute the (k,η) -core decomposition **C** of $\mathcal{G}^{\mathcal{T}}$;
- **3.** Visit the cores in **C** starting from the smallest-sized one (i.e., the inner-most core), until finding C_{Ω}^* ;
- 4. Return the connected component of C_Q^* containing Q as the solution.
- **Example:** DBLP bibliographic database: vertices are authors and an edge connects two authors if they have co-authored at least once.
- The resulting graph has $|V| = 1\,089\,442$ and $|E| = 4\,144\,697$.

$T = \{gene, express\},\$	$T = \{xml, tree\},\$	$T = \{auction, model\},\$
$Q = \{H.V.Jagadish\}$	$Q = \{H.V. Jagadish, S. Muthukrishnan\}$	$Q = \{S.Muthukrishnan\}$
Brian D. Athey, Giovanni Scardoni,		
Kathleen A. Stringer, Venkateshwar G. Keshamouni,	S. Muthukrishnan,	Uri Nadav, Noam Nisan, Jon Feldman,
Jing Gao, Terry E. Weymouth, Vasudeva Mahavisno,	Panagiotis G. Ipeirotis,	Vahab S. Mirrokni, Gagan Aggarwal,
Charles F. Burant, Christopher W. Beecher,	Lauri Pietarinen	Tanmoy Chakraborty, Aranyak Mehta
Maureen A. Sartor, Alla Karnovsky, Rork Kuick,	H. V. Jagadish,	Evdokia Nikolova, S. Muthukrishnan ,
Zach Wright, James D. Cavalcoli, Gilbert S. Omenn,	Divesh Srivastava,	Martin Pal, Clifford Stein, Eyal Even-Da
H. V. Jagadish, Carlo Laudanna, Tim Hull,	Nick Koudas	Florin Constantin, Yishay Mansour
Barbara R. Mirel, V. Glenn Tarcea		

- 6: for all k = 0, 1, ..., n do
- 7: while $\mathbf{D}[k] \neq \emptyset$ do
- 8: pick and remove a vertex v from $\mathbf{D}[k]$
- 9: $\mathbf{c}[v] \leftarrow k$
- 10: **for all** $u : (u, v) \in E$, d[u] > k **do**
- 11: move u from $\mathbf{D}[\mathbf{d}[u]]$ to $\mathbf{D}[\mathbf{d}[u] 1]$
- 12: $\mathbf{d}[u] \leftarrow \mathbf{d}[u] 1$
- 13: **end for**
- 14: remove v from G
- 15: end while
- 16: **end for**
- Iteratively removes the smallest-degree vertex and sets the core number of the removed vertex accordingly.
- Runs in $\mathcal{O}(n+m)$ time.

YAHOO!



- $\mathbf{c}[v] \leftarrow k$
- 11: **for all** $u : (u, v) \in E$, $\mathbf{d}[u] > k$ **do**
- 12: recompute η -deg(u)
- 13: move *u* from $\mathbf{D}[\mathbf{d}[u]]$ to $\mathbf{D}[\eta deg(u)]$
- 14: $\mathbf{d}[u] \leftarrow \eta deg(u)$
- 15: **end for**
- 16: remove v from \mathcal{G}
- 17: end while
- 18: **end for**

10:

- The computation of the individual $\Pr[\deg(v) = i]$ values for all $i \in [0..k-1]$ ($\Pr[\deg(v) \ge k]$) can be accomplished in polynomial time (precisely in $\mathcal{O}(kd_v)$ time) adapting [1].
- **Problem:** Numerical instability due to both products and sums of \tilde{p}_e values that can be either very large or very small.
- **Solution:** dynamic-programming method (same time complexity) for efficiently updating η -degrees when an edge is removed.
- **Overall time complexity:** $\mathcal{O}(m\Delta)$ (Δ is the maximum η -degree over all vertices).

Acknowledgments

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